

MINOR PEE WEE

10 Year Olds

Player Requirements

- Must have completed & submitted Concussion & Head Injury Form
- Must meet age requirements (based on age on August 1, 2014)
- Agree & abide by Knox County Sports Code of Conduct

Coaches (Head, Assistant) Requirements

- Must have successfully passed national background screening
- Must have completed & submitted Concussion & Head Injury Form
- Agree & abide by Knox County Sports Code of Conduct
- 1 Head Coach & 4 Assistants allowed to be on field during game

Ball R5-Y (Wilson or Rawlings only)

Weight 120 pound maximum for backs/ends. Teams weigh-in before each game.

Green Strippers Must wear the green stripe on helmet until meet weight
Can not advance the ball
(Offense) Can be upright (does not have to be in 3-point stance)
(Defense) Players can not play MLB/OLB or DB...only D-Line
(Defense) Must be in 3 or 4 point stance
(Kickoff) Can not go more than 10 yards downfield
(Kickoff Return) Must be within 10 yards of the ball at kickoff

Substitutions No requirements on playing time. Coaches may sub freely

Game Timing 8 Minute Quarters with running clock until final 2 minutes of 2nd & 4th Quarters where HS timing rules are used. Clock stops on timeouts, scores, and injuries.
No overtime in regular season

Field Length 100 Yards

Penalties 5 yards, 10 yards, 15 yards

Punts Offensive team must declare if punting or going for 4th down.
Kicking team can't release downfield until ball is punted.
Center is protected while head is down.
No rush allowed on punts, but can jump up & down.

Kicking No rush allowed on kicks, but can jump up & down.
Kicking team can't fake or advance ball past line of scrimmage.

PAT 1 point for rush/pass, 2 points for kick

Slaughter Rule If a team trails 35-0 in 4th Quarter and gains possession of ball, the game is called unless the trailing team coach chooses to continue & notifies the referee at the time the rule is in effect or when the clock continues to run